## Release Notes LaGriT version of Spring 2001

A summary of the major changes found in this release are listed below. A complete list of changes is included at the end of this document. Refer to the user's manual for a complete description of the new, enhanced and revised commands.

**New Commands:** 

reorder reorder/cmo/sort\_key will reorder a the mesh object according to

the sort\_key. See **sort** 

interpolate interpolate/map|continuous|voronoi/cmo\_sink/attr\_sink/

ifirst,ilast,istride, /cmo\_source/attr\_source/[mintie|maxtie]/

[value|plus1|nearest source\_attr/[keepatt|delatt]

## **Enhanced Commands:**

extrude extrude/cmoout/cmoin/interp/layers/range1/range2

smooth/position/network/pset,get,name/number\_of\_iterations/

weight/[check|nocheck]

createpts createpts/voronoi

cmo cmo/set-id/cmoname/both|node|element/

[attributename1/attributename2]

sort sort/cmoname/bins /[ascending|decending]/[ikey]/in\_att

sort/cmoname/index|rank/[ascending|decending]/[ikey]/in\_att1

in att2 in att3

extract extract/surfmesh/ifirst,ilast,istride/cmo\_out/[cmo\_in]/[external]

extract only exterior surface.

recon recon/[0,1]/[toldamage]/[checkaxy] If checkaxy is specified., then

for the case of 2-D triangular meshes, we check xy- projected areas

are positive and larger than EPSILONA.

В	ugs:	

06/06/00	dumpgmv_hybrid	use i3.3 format to write 'created' material names.
07/24/00	setsize_nosb	test against mbndry_old not mbndry for noop condition
07/25/00	set_global_nosb	set only integer or real (don't wipe out previously set variable)
07/27/00	lower_d_lg	set ioff before using, increase dimension of tmsgout, imsgout
08/16/00	connect	fixed memory problems with failure lists
09/08/00	boundary	fix several bugs relating to resetting icr values

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10/12/00 pset restore 'eq' as default operation

10/20/00 refine\_face\_add fix problems with second pass on 2d refine

03/23/01 surface fix problem with cone type - parameters saved in wrong place

05/07/01 cer\_chain make refine on roughness work for 2d meshes

## Code Improvements:

06/08/00	cmo_mesh_type	new mesh type triplane like tri but ndimensions_geom=2.
08/25/00	addmesh_pyramid	use kdtree to find matching grid boundaries
09/03/00	pset, eset	changed formats so big indices will print

03/26/01	cmo_interpolate imple	ement user option - user must supply user_interpolation subroutine
03/20/01	mega_error, mega_hessian	fix allocation of over large tmp array

## Code Changes:

0 0 0 0 0 0 0 0 0 0			
06/08/00	cmo_get_info	return itype=4 for pointer retrieval	
06/08/00	control_command_lg echo comments to outx3dgen		
08/23/00	mm2000	print block in address order	
09/24/00	rmpoint	fix allocations for temp space to use a better estimate of size and integer type if possible.	
09/25/00	refine_face_add	skip call to settets if attribute skipsettets is /=0	
10/03/00	rzbrick3 pset eset	remove references to ialias	
	filter, hextotet_hybrid, refine, readngptet readngphex dump_fehm extract_interface		
10/12/00	mmrelblk	comment out warning if block does not exis	
10/20/00	cel_chain	force exclusive for rivara_truncated refines	
10/31/00	connect, delaunay	change epsilons for point insertion tests	
05/14/01	statement functions.h	new function DSZIRTRI caluculates the SIGNED inscribed radius of tri.	
05/15/01	refine_face_add	use cmo_interpolate values for coordinates of new points	
05/15/01	recon	all recon commands processed through subroutine recon	
		toldamage now computed if not supplied	
05/29/01	refine	We now pass PSETNAME=-def- in the case of 2-D with no surface.	
		In this case the entire 2-D grid will be in the 'pset' for refinement.	
05/29/01	cer_chain	We commented out the RECON after refinement.	
05/29/01	agd3d	We now refrain from merging out nodes if they would create	
		a roughness $> 0.8*TOLROUGHNESS$ .	
05/29/01	getgsynth	Initial revision. Computes synthetic normals for ALL nodes in 2-D	
05/29/01	massage	We now take TOLROUGHNESS in the argument list. This is	

a format change, but old decks should still work.